Year 5	Science	Geography	Art/DT	Computing	RE	PSHE	English	PE	Music
Traders and Raiders		History							MFL
Stunning start:  Pupil Need:  Artefact bingo Pupils to spend time looking at artefacts or photos, writing questions and making observations  Fabulous finish  Pupil Need: Paul Ullson Visit	Living things and their habitats - life cycles, reproduction in plants and animals  Animals including humans - The changes as humans develop into old age (Puberty)	History  Anglo Saxons: Sutton Hoo. Anglo Saxon kingdom, village life, religion and beliefs.  Pupil Need: Sutton Hoo investigation  Vikings: where did the come from, longships, explorers, where they lived and why, Alfred the Great, how their rule in Britain ended	DT  Viking Tunic (Waistcoat): design, mark and cut fabric, assemble, decorate.  Art  Design for a Purpose: visual language, work collaborativ ely, work to a design brief, make	Digital Literacy - take uncovered aspects of https://ww w.twinkl.co.u k/resource/ computing- online- safety-unit- pack-year- 5-tp2-i-936  https://bar efootcas.org .uk/program me-of- study/under	Gospel - What would Jesus do? Pupil need: Making a house on differen t surfaces - link with 'Two Builders' story.	JIGSA W Relations hips Changing Me (Puberty, Science Link)	Viking Saga. Poetry/Songs  Pupil need: Use BBC Viking Saga Songs to introduce Thor, Odin and Loki.  Write own poem about Loki using the same rhyme scheme.  Norse Myths  Read a variety of Norse Myths from the Usborne Illustrated guide  Create a mythological hero	Football  Badminton  Cricket  Basketball	Music  Composing: music representing colour, graphic score, vocal composition, work as part of a group  MFL  Family
			product appealing, present a product pitch	stand- computer- networks- including- internet/  Modelling the	Islam - How does Tawhid create a sense of belongin g to the Muslim		or villain and write a detailed description. Play Script based on Beowulf		

Internet	communi	Grendal Character
activity	ty?	description.
		N. C. C. A. I.
Create a		Non-fiction Anglo
Rock, Paper,		Saxon information
Scissors		booklet. Include:
Game using		Who were they,
Microbits		reasons for
TI 6		invasion, home
Then Cross- curricular		countries,
project to		transport, farming,
create a		jobs, food, society.
Fitbit/		
activity		
watch		